

10 January 2005

Registration Starts

15 February 2005

Deadline for Registration

2 April 2005

Deadline for Submission

6 May 2005

**Winners Notification & Awards Presentation
@ GridAsia2005, Biopolis, Singapore**

11 October 2005

**Top Prize Award Presentation
@ APRU Conference, Vladivostock, Russia**

Objective

Using advanced technology and artistic expression to investigate and explore virtual learning environments and distance learning

Theme

Virtual Environments for Electronic Education

Eligibility

Open to all undergraduate and postgraduate students

Technology

Grid Technology and POV-Ray graphics generator tool

CALL FOR ENTRIES

Grid Graphics Competition

http://www.ntu-cg.ntu.edu.sg/Grid_Graphics_Competition



1st Prize : US\$500

2nd Prize : US\$300

3rd Prize : US\$100

For general enquiries, please contact:

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About Grid Technology

Grid infrastructure provides a flexible, secure, coordinated resource sharing among dynamic collection of virtual organizations.

It has been coined as tomorrow's supercomputer. Thus, similar to the World Wide Web phenomena, where an infrastructure for global information sharing, the objective of the Grid is to extend this functionality further with ubiquitous computation and storage functionality. Just as the Web changes the way we communicate with each other, the Grid will change the way we access to the computation and storage resources.

In this competition, Grid technology is harnessed to show how it can be useful to speed up graphics rendering process in particular.

Jointly Organised by



Nanyang
Campus Grid

